



# Quick Start Guide



**Read Before Use**

**THIS IS ONLY A SIMPLIFIED GUIDE. FOR MORE DETAILED INSTRUCTIONS AND SAFETY WARNINGS, ETC., PLEASE REFER TO THE FULL MANUAL ONLINE.**

**WARNING:  
IMPROPER USE OF THE SCOOTER AND/OR FAILURE TO READ THE QUICK START GUIDE AND USER MANUAL  
MAY LEAD TO SERIOUS BODILY INJURIES.  
USE THIS PRODUCT AT YOUR OWN RISK.**



## Welcome our Family of Products

Dear Family Member,

Congratulations on becoming our newest addition to the iMoving family. Your purchase of an iMoving product makes you part of a community that represents quality, safety, advanced engineering and service that you will be proud of for many years to come.

As a member of the iMoving circle, you will find support and service anytime you need help. We have built our company so that every member understands the importance of making your product experience the highest quality possible.

No matter what questions you may have, an iMoving representative will be there to assist.

Thank you for your trust and enjoy your new iMoving product.

iMoving Global








## IMPORTANT: Secure your key fob

Key fobs are unique to your scooter. If lost you cannot get replacement

Key fobs are needed to arm and disarm your scooter

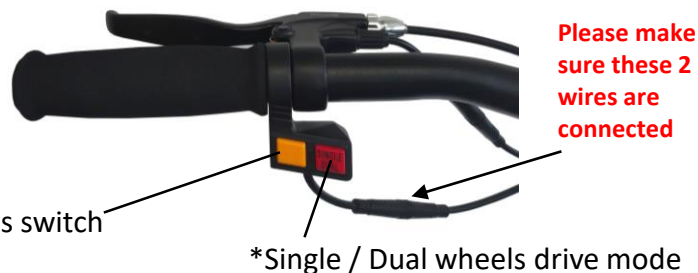
Two key fobs are supplied. We recommend that you keep the spare one in a secure place

| Key Fob   | Diagram   | Key        | Scooter Mode      | Key Operation             | Function   |
|---|---|------------|-------------------|---------------------------|--|
|  |  | Arm key    | Disarmed          | One press                 | One honk and device is armed in 2 sec.<br>In armed mode, alarm goes off for 4 sec upon impact<br>If impacted within 10 sec, alarm goes off 15 sec.<br>power to motor will be shut off.   |
|   |   |            | Running           | One press                 | Scooter enters arm mode. This can help fight off a robber  |
|   |  | Disarm key | Armed             | One press                 | Stops alarm if it is in progress<br>Disarm the scooter after two honks   |
|   |   |            | Running           | One press                 | Scooter stops after two honks  |
|   |  | Locator    | Any mode          | One press                 | Honk goes off 4 times to help locate it  |
|   |   |            |                   | Press and hold 2 sec.     | Adjust sensitivity. Sensitivity level is 2 by default. But you can change it by listening to the beeps. One beep means level 1 (most sensitive). Level 4 is least sensitive. Level 5 is silent arming.<br>Release the key upon hearing the intended number of beeps, scooter will enter armed mode |
|  |   | Start      | Armed or disarmed | Press twice within 2 sec. | Honk goes off 3 times. Device will start. You can ride without the key fob   |

# Structural Diagram



- ① Handle
- ② Brake handle
- ③ Main tube
- ④ Folding mechanism
- ⑤ Front fender
- ⑥ Rear fender
- ⑦ Rear drive motor
- ⑧ Disc brake
- ⑨ Rear damper



\* Single / Dual wheels drive mode is just applying to Extreme version only, this button has no function for both Baby and Adventurer versions.

# Instructions of Buttons

## Gear indication

Shift gear using the upshift/downshift buttons on the right side of dashboard. Three gear indicates the fastest speed and first gear means slowest speed

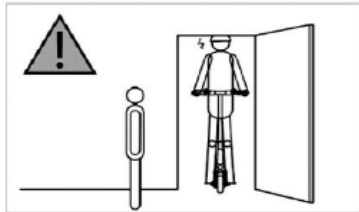
## Battery level indication

There is a five-bar battery level indicator in the dashboard. Recommend that you charge the device when there is only one bar left to prevent system shutoff.

## Power switch

Press quickly to turn on. Press and hold for 2 seconds to turn off

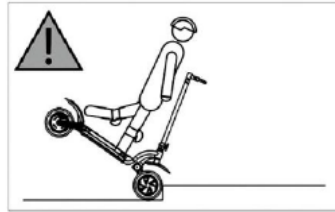
# Improper Use Cases



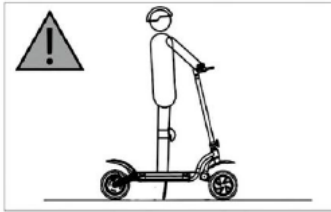
Watch out for overhead obstacles, such as the door frame or the elevator.



DO NOT pass irregular surfaces at a high speed.



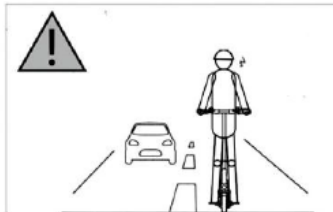
DO NOT go up/down steps or cross obstacles with the scooter.



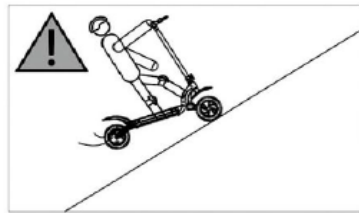
DO NOT stand on the footboard after the scooter is powered off and stops.



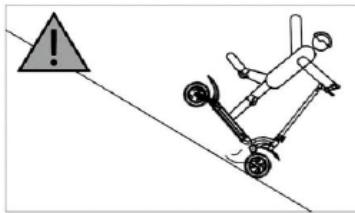
DO NOT ride with a single hand or foot



DO NOT ride on motor way



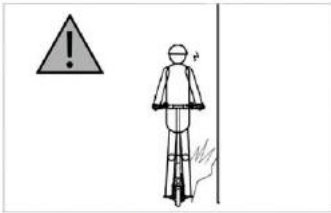
Do not ride on slopes greater than 20° for long periods of time



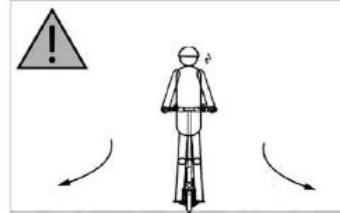
DO NOT accelerate while riding downhill. DO NOT use the front brake while riding at a high speed.



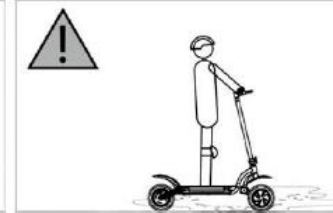
DO NOT ride in the rain



Avoid obstacles while riding



DO NOT rotate the handle violently while riding at a high speed



DO NOT ride in water deeper than 2cm



DO NOT ride with both hands leaving the handle



DO NOT carry passenger(s)



## Attention before using



The cable to the Yellow/Red buttons are disconnected before shipping to prevent the lights turning on accidentally in transit.

Please be sure to connect them before turning on the machine.

## Battery Charging

1. Plug the charger's output terminal into charging hole on the battery unit, then plug the charger to AC 120V/60HZ socket and make sure the charging indicator is on. To avoid damages to the controller, turn the scooter off during charging. Charging can last 5-10 hours.
2. Charging mode: it is recommended that the scooter be charged once a day if possible. The whole charging process is automatically controlled: when the charging indicator turns to green, it means the battery unit has been fully charged and is in a floating charge state. Floating charge doesn't cause any damage to batteries. At this point, it is unnecessary to stop charging since very little energy is consumed during floating charge.
3. To prevent damage, avoid violent bumps or impacts when riding, shipping or carrying the charger. Keep charger clear of liquids and metal objects to avoid risk of short-circuiting.

# Beast Manual

Please scan the QR codes below to get the Beast manuals



Beast Extreme



Beast Adventurer



Beast Baby

